



jobs@fantasmagames.com

Game Developer/Programmer

Want to be involved from the start? And influence together with our founders!

We currently have an open position for “*Game Developer/Programmer*”. This position is ideal for a person who would like to have the chance to join our starting journey of creating next generation video slots for casino industry.

You get a unique opportunity to be a part of the company and develop your skills while helping us to achieve our future goals.

Together with our veteran team you will have an influence leading role where you can exchange further ideas besides you proudly deliver high-quality code.

We are looking for a driven, business organized and self-motivated developer who also want to be involved from the start in our build-up phase of the company.

Responsibility:

- Produce Fantasma`s next big successful slot
- Analyze our games during the production process
- Work closely with our veterans and develop new features
- Improve the speed and the optimization of our game that touch up maintenance and quality

Qualifications and Skills:

- Excellent skills in HTML5, JavaScript for desktop/mobile devices.
- At least 1-2 years experience from working with casino games
- Some knowledge of computer graphics programming and effects.
- Experience of 3D hardware-accelerated techniques / Canvas / WebGL is a plus
- Dealt with platform integrations (Quickfire, GTS, plumbee etc).

You get:

- Fantastic opportunity and benefits to be a part of our new upcoming studio
- Work in a small studio from start where creativity and quality is highly valued
- Opportunity for strong development and team community
- An influence leading role in the company

Want to be part of our great team? Apply now

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Fantasma Games

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