

## Game 2D/3D Artist Intern

We have currently open internship positions for Game Artist with 2D/3D expertise who shares passion to create 2D or 3D graphics for next awesome games.

Our intern will work closely with our veteran team and you will be creating graphic elements for our games as well as being an part of the concept process. Our intern needs to be a driven and creative self-motivated artist.

There are good opportunities for permanent employment with the market salary after completion of internship. Fantasma Games may also offer salary during the internship.

### Responsibility:

- Create and collect Marketing images, Symbols, Stunning Covers and User Interfaces
- Create graphic elements and concept art
- Work closely with our veteran artists and develop your creativity
- Design rough concept art and storyboards for our next awesome games

### Qualifications and Skills:

- Portfolio should emphasize a creative mind
- Art portfolio must demonstrate experience of 2D or 3D art
- Be able to create concepts or drawings
- Knowledge of any color, shapes, modelling, lighting, animation and optimization techniques
- Sensitive to feedback
- Adobe Photoshop, Adobe After Effects or Spriter is a plus
- Any 3D Suite is a plus

### You get:

- Fantastic opportunity to be a part of our new upcoming studio
- Work in a small studio where creativity and quality is highly valued
- Opportunity for strong development and team community

**Want to be part of our great team? Apply now**  
[jobs@fantasmagames.com](mailto:jobs@fantasmagames.com)